

CLAIMS:

1. A method of performing a competition between teams by means of at least two sets of modular units, the method comprising the steps of:
 - connecting a first set of modular units to a second set of modular units, wherein each set comprises at least one modular unit;
 - 5 – determining which first modular unit in the first set is connected to which second modular unit or units in the first set;
 - determining which third modular unit in the second set is connected to which fourth modular unit or units in the second set;
 - 10 – determining for a set of information items at least one modular unit, wherein each information item individually relates to a specific modular unit in said sets; and wherein said set of information items represents competition-related information, and wherein said set of information items depends on the way in which said modular units are located relative to one another, and/or a property for each modular unit and/or which first competition is performed;
 - 15 – distributing the set of information items to the corresponding modular units; and
 - presenting said set of information items on the modular units.
2. A method as claimed in claim 1, characterized in that the method further comprises the step of:
 - 20 – receiving a first information item representing a property of a modular unit.
3. A method according to claim 1 or 2, characterized in that the method further comprises the step of:
 - receiving a second information item representing a second competition.
- 25 4. A method according to any one of claims 1 through 3, characterized in that the method further comprises the steps of:
 - disconnecting a third set of modular units from the first and second set of modular units, wherein said third set comprises at least one modular unit; or

- connecting a fourth set of modular units to said first and second set of modular units, wherein said fourth set comprises at least one modular unit.

5. A computer system for performing the method according to any one of claims 1 through 4.

6. A computer program product comprising program code means stored on a computer readable medium for performing the method of any one of claims 1 through 4 when the computer program is run on a computer.

7. A modular unit for performing a competition between teams by means of at least two sets of modular units, said modular unit comprising:

- means for connecting a first set of modular units to a second set of modular units, wherein each set comprises at least one modular unit;
- means for determining which modular unit is connected to which second modular unit or units in the first and the second set;
- means for determining a set of information items, wherein each information item individually relates to a specific modular unit in said sets; and wherein said set of information items represents competition-related information, and wherein said set of information items depends on the way in which said modular units are located relative to one another in said sets, and/or a property for each modular unit and/or which first competition is performed;
- means for distributing the set of information items to the corresponding modular units in said sets; and
- means for presenting one of said information items.

8. A modular unit as claimed in claim 7, characterized in that the modular unit further comprises:

- means for receiving a first information item representing a property of a modular unit.

9. A modular unit according to claim 7, characterized in that the modular unit further comprises:

- means for receiving a second information item representing a second competition.